

Insert manual cover here

**PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **⚠ WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Altered vision
Loss of awareness	Involuntary movements	Disorientation

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **⚠ WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

### **⚠ CAUTION - Motion Sickness**

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

### **IMPORTANT LEGAL INFORMATION**

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

### **⚠ WARNING - Injury Due to Pre-existing Conditions**

Gameplay with the Wii Balance Board may require varying amounts of physical activity. Consult a doctor before using the Wii Balance Board if:

- you are or may be pregnant,
- you have heart, respiratory, back, joint or other orthopedic conditions,
- you have high blood pressure,
- you have difficulty with physical exercise, or
- you have been instructed to restrict physical activity.

While using the Wii Balance Board, if you experience excessive fatigue, shortness of breath, chest tightness, dizziness, discomfort or pain, STOP USE IMMEDIATELY and consult a doctor.

### **HEALTH AND SAFETY INFORMATION**




To prevent injury and/or to prevent damage to the Wii Balance Board or surrounding objects, follow these guidelines during gameplay:

- Be aware of your balance so that you do not slip or fall from the board. Avoid more movement than is needed to operate the game you are playing.
- Do not wear shoes or socks while using the board. Playing barefoot should reduce the risk of slipping or falling. If your feet become damp during gameplay, stop and dry your feet and the board before continuing.
- No more than one person should use the board at a time.
- Make sure you have adequate space between you and any other objects or people during gameplay. Nintendo recommends at least 3 feet (1 meter).
- Avoid stepping or standing on the edges of the board.
- Always place the board on a flat, horizontal and stable surface. Do not use the board on slippery surfaces. If using on thick carpet, use the Wii Balance Board foot extensions included with the Wii Balance Board.
- Do not use the Wii Balance Board if you are under the influence of alcohol or any other substance which could affect your sense of balance or perception and cause you to slip or fall.

### **IMPORTANT PRECAUTIONS WHEN USED BY CHILDREN:**

An adult must explain all Health and Safety Information and usage guidelines and instructions to all children who are going to use the Wii Balance Board. Failure to do so may result in injuries or damage to the system or other property. Observe children during gameplay for proper and safe use of the board.

An adult should assist young children when first playing to make sure they understand correct use.

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### CAUTION: WRIST STRAP USE

Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.

Also remember the following:

- Make sure all players put on the wrist strap properly when it is their turn.
- Do not let go of the Wii Remote during game play.
- Dry your hands if they become moist.
- Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.
- Stay at least three feet from the television.
- Use the Wii Remote Jacket.

### SYSTEM MENU UPDATE

Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.



## GAME CENTRAL

**New Game:** If you play Skate City Heroes for the first time or you don't have a saved game.

**Continue Game:** This is only available if you have a current game saved.

**Load Game:** Load saved game of Skate City Heroes to continue an old game.

**Save Game:** If you want to save your current progress.

**Character Selection:** If you have started a new game, you can choose between Jalice or Ching. As you progress in the game, 4 more skaters can be unlocked. Each skater has different skills. You can swap skaters during the game as new ones come available.



**Single Player Location Selector:** Choose where you want to skate. The medal counter beside the name shows your progress.



When you start a new game, only Tutorial and Old Downtown available.

**Multiplayer:** Choose between the modes.

**Combo King:** makes the biggest trick combos.

**Shopping:** make points and buy the most items.

**Freeplay:** free skating and practicing.

**Death Match:** who kills the most enemies.

**Checkpoint Races:** who is the fastest.

**Boost Drone Race:** similar to Check Point Race, but on Boost Drones.

**Beat'em up:** find and destroy robot buoys.

**Crash Time:** destroy obstacles with power attacks or attack moves.

**Trick DJ:** the skater who does the announced trick first gets points for it.

**Catch Fireflies:** catch as many fireflies as you can.

**Pause Menu:** If you press the 1 or 2 Button during a Multiplayer session, the menu will pause the game. Move the Nunchuk™ Control Stick Up or Down to choose one of the following options. Press the A Button to select your choice.

- **Resume Game**-resume the current Multiplayer game.
- **Give Up!**-if you are unable accomplish your current objective.
- **Options**-modify the settings for audio, auto-save and vibration strength.
- **Back To Menu**-return to the The Skate Arena Menu

**Options:** Modify the settings for audio, auto save and controller setup.

## GAME CONTROLS

### GAME CONTROL SETS

**1st control set**-Wii Remote™ and Nunchuk

**2nd control set**-Wii Remote, Nunchuk and Wii Balance Board™ for Tricks, Grinding and Manuals.

**3rd control set**-Wii Remote, Nunchuk and Wii Balance Board for Steering, Tricks, Grinding and Manuals.

### BASIC CONTROLS

#### Accelerate/Decelerate

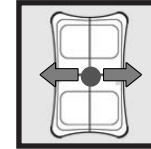
**All Control sets:** Push the Nunchuk Control Stick Up to accelerate.

**All Control sets:** Push the Nunchuk Control Stick Down to decelerate.

#### Steering left or right

**Control set 1 + 2:** Push the Nunchuk Control Stick Left or Right.

**Control set 3:** Lean left or right on the Wii Balance Board.



#### Fast brake

**All Control sets:** Press the + Control Pad Down on the Wii Remote.

### JUMPS

#### Ollies

**All Control sets:** Press the A Button to speed up and then release to jump.

#### Nollie

**All Control sets:** Push the Nunchuk Control Stick Up + press the A Button.

*Hint: The longer you hold the A Button, the higher you jump.*

### MANUALS

Manuals are important to combine tricks in combos to get more points.

#### While skating or before landing:

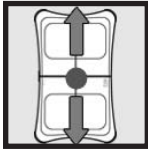
**Control set 1 + 2:** Tilt the Wii Remote forward quickly to start the manual. Then keep your balance by tilting the Wii Remote forward or backward in order to keep the little arrow in the middle of the "Balance-O-Meter".



then



**Control set 3:** Lean forward on the Wii Balance Board to start the manual. Then keep your balance by tilting the Wii Remote forward or backward in order to keep the little arrow in the middle of the "Balance-O-Meter".



### Prevent Bailing

**All Control sets:** If you are going to fall, e.g. leaving a pipe sideways, just press the B Button to prevent it.

### Wall Ride

**All Control sets:** If you are close to a wall, jump and hold the B Button to make a wall ride.

### Wall Plant

**Control set 1 + 2:** Push Nunchuk Control Stick Down and press the A Button during a wall ride to jump off the wall.

**Control set 3:** Lean back on the Wii Balance Board and press the A Button during a wall ride to jump off the wall.

### Foot Plant

**All Control sets:** Roll perpendicular to a rail or edge; hold the B Button and the Nunchuk Control Stick Up. Then jump to do a Foot Plant forward. You can also hold the Nunchuk Control Stick Down to do a Foot plant backward.

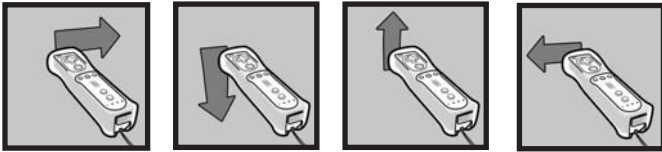
### Acid Drop In

**All Control sets:** While in air above a pipe, press the +Control Pad Down on the Wii Remote to drop into it.

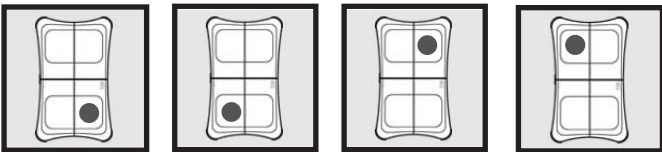
## TRICK CONTROLS

### Kick Tricks

**Control set 1:** To pull different Kick Tricks, jump and while in the air swing the Wii Remote in any direction.



**Control set 2 + 3:** To pull different Kick Tricks, jump and while in the air tap on the different corners of the Wii Balance Board.



## Grab Tricks

**Control set 1:** To pull different Grab Tricks, jump and while in the air press the C Button on the Nunchuk and tilt the Wii Remote in any direction.



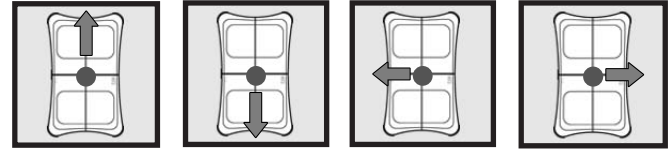
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**Control set 2 + 3:** To pull different Grab Tricks, jump and while in the air press the C Button on the Nunchuk and lean on the Wii Balance Board in any direction.



+



## GRIND CONTROLS

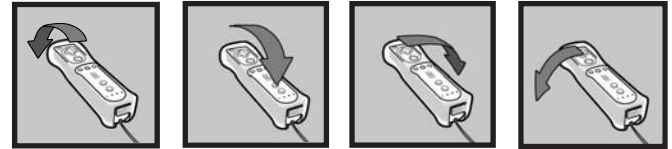
Grinding is essential!

**Control set 1 + 2:** Press the B Button while you are in air, on a rail, or on an edge for a simple grind trick.

You can also press the B Button and tilt the Wii Remote in any direction for advanced grind tricks.



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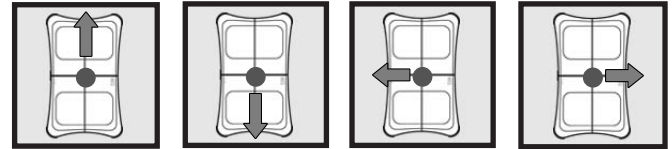
Control your balance by tilting the Wii Remote to the left or right to keep the little arrow of the Balance-O-Meter near the center.



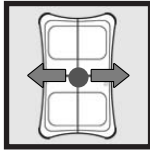
**Control set 3:** Press the B Button while you are in air, on a rail, or on an edge for a simple grind trick. You can also lean on the Wii Balance Board in any direction for advanced grind tricks.



+



Control your balance by leaning left or right on the Wii Balance Board to keep the little arrow of the Balance-O-Meter near the center.



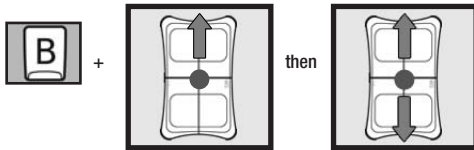
*Tip: Sometimes it is easier to hold the B Button before you jump towards a rail or an edge. Release the B Button once you started grinding.*

## LIP TRICKS

A Lip Trick can be done on pipe edges.

**Control set 1:** To do a Lip Trick, skate perpendicular to the edge into a pipe and on the edge of the pipe tilt the Wii Remote forward and hold the B Button. Then hold your balance by tilting the Wii Remote forward or backward. Try to keep the little arrow in the middle of the "Balance-O-Meter". Release the B Button to finish the trick or jump off by pressing the A Button.

**Control set 2 and 3:** To do a Lip Trick, skate perpendicular to the edge into a pipe. Once you're on the edge of the pipe, lean forward on the Wii Balance Board and hold the B Button. Then hold your balance by tilting the Wii Remote forward or backward. Try to keep the little arrow in the middle of the "Balance-O-Meter".

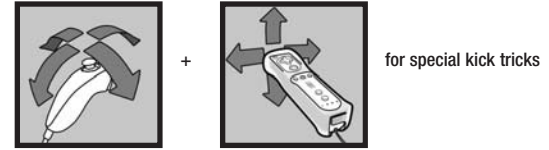
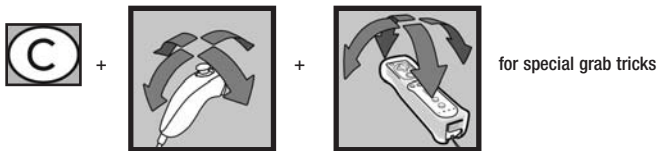
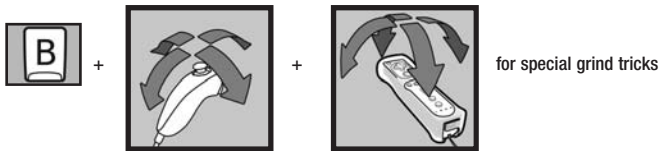


Release the B Button to finish the trick or jump off by pressing the A Button.

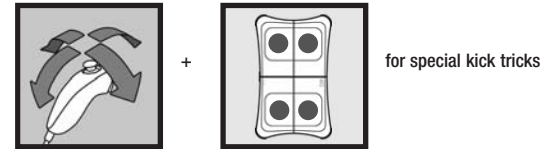
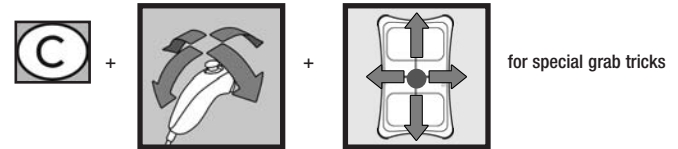
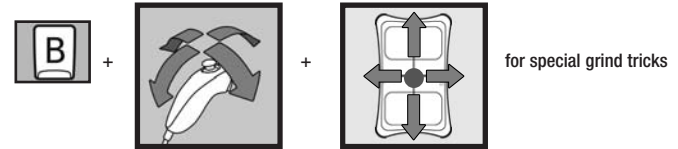
## SPECIAL TRICKS

During the game you can unlock several special tricks. To do these tricks you must have full Adrenalin. Do other tricks to fully charge your Adrenalin Bar until it flashes.

**Control set 1:** Tilt the Nunchuk in the required direction in addition to the usual trick control.



**Control set 2 and 3:**



*Skate Tip: If your Adrenalin Bar flashes, hold the A Button to reach your maximum speed.*

## ATTACK MOVES

To get rid of aggressive opponents, you can use one of the following Attack Moves with different penetrating power.

*Hint: For each attack you will get points. This way the attacks can be a part of combos.*

### Body check

**All Control sets:** Press the B Button to use this technique to slam opponents. It has the fewest penetrating power.

### Jump Attack

**All Control sets:** Jump and press the B Button to use this technique to make opponents dizzy. It has strong penetrating power.

### Flip Attack

**All Control sets:** Make a Jump Attack and press the Nunchuk Control Stick Up or Down to start a flip. While you are in air, you can control the direction of your movements with the Nunchuk Control Stick. To attack another enemy, press the B Button when you are above one. It has stronger penetrating power.

## Power Attack

To do this powerful Attack Move, you need an additional item – the Power Item. One item gives you 3 charges. After 3 charges it will expire.

**All Control sets:** Press the B Button and then the Z Button to use this technique to break energy shields or blast opponents. It has the strongest penetrating power.

*Tip: Try Power Attacks on the ground or in the air.*

## Laser Controls

In the Old Downtown level, you will get a laser device, which gives you the ability to jump on cars and drones.

**All Control sets:** To activate the laser beam press the Z Button. If the laser is active, you can point with your Wii Remote and all available targets become highlighted with a red circle. Jump on a selected laser target with the A Button. Interrupt the laser beam with the B Button.

*Tip: Drones can be used just to have fun and navigate through the level but also as:*

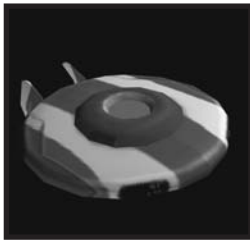
- a shortcut
- a fast way to overcome a difference in elevation
- a powerful attack on aggressive opponents
- to make points by crashing them into trashcans, cars, advertisement signs, automatic teller machines, fences etc. These crashes are added to your combo score like skateboarding tricks.

## DRONES

During the game you will have several types of drones you can enter and fly. To get on a drone, you have to use your laser (see Laser Controls). Jump off a drone by pressing the A or B Button.

### Glide Drone

This type of drone does not have an engine. You have to control it like a glider.



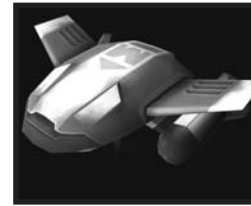
**All Control Sets:** Tilt Wii Remote forward or backward to control its speed. Steer it by tilting Wii Remote left and right.



*Hint: Pay attention to your Speed Meter. If it runs out, the drone will go down. To get speed tilt the Wii Remote forward!*

### Target Drone

This type of drone behaves like a rocket. You can aim and fire with it.



**All Control Sets:** Control its view with the Nunchuk Control Stick. Aim the rockets flight direction with the cross hair by pointing with the Wii Remote and then fire it by pressing the A or B Buttons.

### Cargo Drone

This type of drone can be found in the Waste Factory level. Once entered it starts to sink to the ground.



**All Control Sets:** Get control of a cargo drone with the B Button. Steer it by tilting Wii Remote left, right up or down.



### Boost Drone

This type of drone has an engine and needs nitro, a kind of fuel, to fly.



**All Control Sets:** Accelerate with the B Button. Steer it by tilting the Wii Remote left right, up or down.



## Drag Races

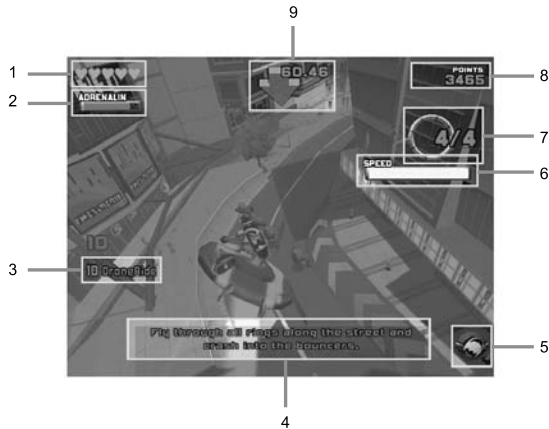
During the game, you will have to win some drag races. This drone is tied to a flying vehicle, which pulls it through the level. You sit on it and steer the drone up, down, left and right. In some drag races you can speed up with the B Button, but pay attention not to hit buildings!

**All Control Sets:** Steer it by tilting the Wii Remote left right, up or down.



*Tip: Recharge your energy during your flight by collecting some MediKits!*

## HUD



1. **Health:** Your current health is displayed by the hearts.
2. **Adrenalin:** This is your Adrenalin Bar. Do tricks to charge it. If your Adrenalin Bar flashes, it's fully charged and you can do Special Tricks.
3. **Trick Slot:** The Trick Slot displays your current combo and amount of points you get if you land without falling.
4. **Briefing:** A short briefing is displayed for a while when a challenge has started or an objective has changed.
5. **Power Item:** If you have found a Power Item (see Attack-Moves), its status would be displayed here.

6. **Speed:** The Speed Bar is only displayed if you have entered a Glide Drone (see Drones). In case of the Boost Drone (see Drones), a Nitro-Bar will be displayed. Other Drones don't have a special display. Always keep an eye on these special bars so they don't run out.

7. **Objective Count:** It depends on the challenge. If the Objective Count is displayed, it gives an overview of the progress of your current challenge.

8. **Points:** Your current amount of points. Each challenge and each level has its own high score.

9. **Timer / Arrow:** If there is no mission and the challenge is running, the arrow turns pink and points into the direction of the nearest mission point. If it's during a mission and the challenge is running, the arrow turns green and points into the direction of the (nearest, if more than one) mission objective (i.e. an item to collect, or place to reach). The "Timer" shows up when a mission has a time limit (i.e. races or pursuit mission).

## Pause Menu

When you are in any of the game's menus, the game will be paused.

## MAIN MENU

During the game you can press the 2 Button to get into the Main Menu. With Nunchuk Control Stick Up or Down, you can choose one of the following options. Press the A Button to select.



*Hint: Use + and - Buttons to switch between Level Map Menu, Main Menu, Special Tricks Menu, Competitions Menu and Side Missions Menu.*

**Restart Challenge-**Restarts the last played or current mission without showing the intro.

Pay attention! You will lose all completed targets of the current challenge if you restart the challenge!

**Abort Challenge-**Aborts the current challenge.

**Return to Game Central-**Return to the Game Central if you want to change your skater or play another level.

**Quit Game-**If you want to leave the current game.

## Level Map Menu

During the game, you can also press the 1 Button to get directly into the Level Map Screen.



If a challenge is running you will see its name, a brief description and how to achieve the mission's goal. Use + and - Button to switch between Level Map Screen, Main Menu, Special Tricks Menu, Competitions Menu and Side Missions Menu.

### Special Trick Menu

Gives an overview of all the unlocked Special Tricks. If you have forgotten how to do one, just open the Special Trick Menu and read how.

### Competitions Menu

Via the Competition Menu, you can restart an already played challenge. Move the Nunchuk Control Stick Left and Right to choose the desired level part. Then move Nunchuk Control Stick Up or Down to choose a challenge and press the A Button to start.



*Hint: Each mission, which the player already tried (regardless whether failed or not), can be restarted from the menu, so that he isn't forced to go to the mission point again. This menu entry allows the player to see the intro cut-scene for this mission once again. The intro cut-scene explains the requested tasks for the mission or tells a piece of the story. The "restart challenge" button immediately starts the mission without showing any introduction.*

### Side Missions Menu

Each level has several Side Missions. To see how many of these challenges you have already finished, just have a look on the Side Mission Menu.



Move the Nunchuk Control Stick Left and Right to cycle between all Side Missions.

*Hint: Some Side Missions have to be completed in order.*

### Medals

The game uses a medal system. This system allows you to check your current state in the game and to estimate how good you are in comparison with your friends. Each won challenge of the Single Player Mode will be ranked by time, points, or the number of completed objectives:

- Rank A gives 3 medals
- Rank B gives 2 medals
- Rank C gives 1 medal

*Tip: Complete Side Missions to unlock faster skaters or Special Tricks.*

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