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PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	Eye or muscle twitching	Loss of awareness
Altered vision	Involuntary movements	Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.



Nintendo does not license the sale or use of products without the Official Nintendo Seal.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.



Wireless DS
Multi-Card
Play

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.

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THE ORIGINAL
HARLEM
GLOBETROTTERS.

DESTINATION
SOFTWARE, INC.



LICENSED BY



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STARTING THE GAME

Correctly insert the Game Card into your Nintendo DS™ system. Switch on the system. Press START at the title screen.

WARNING : Inserting a Game Card when the system is already on might result in damage to the Game Card.

COMPLETE GAME CONTROLS

Menu Controls

In-game, all menu selections are made via the Touch Screen.

GAMEPLAY CONTROLS

Common

Move - +Control Pad in desired direction

Switch players - Tap L Button

Boost - Hold L Button

Offense

Target Goal - Hold R Button

Shoot - Press the A Button to crouch and then release it to jump. Press the A Button again at apex of jump for a perfect shot.

Pass - Press the B Button to stop dribbling and then release it to pass.

Defense

Target Ball - Hold R Button

Steal - Press B Button

Jump - Press the A Button to crouch then release to jump



INTRODUCTION

Take control of the world's favorite basketball team in two on two full court action in HARLEM GLOBETROTTERS® WORLD TOUR! Guide the players through a world tour of 15 teams as the HARLEM GLOBETROTTERS® attempt to take the world by storm and show off their dazzling array of tricks, dunks, and outrageous playing style! You can also choose a Quick Match where you can play as the HARLEM GLOBETROTTERS® or any of the opposition teams.

SETTING UP THE GAME

At the Title Screen, use the Nintendo DS™ stylus to select TOUCH TO START to advance to the Profile Selection screen.

Profile Selection Screen - When playing the game for the first time, select a profile slot of your choice (A, B or C) to store your game progress and options in. When playing the game in the future, you will be given the choice to continue an existing game or create a new one. Use the Nintendo DS™ stylus to select the Next icon in the lower right corner of the Touch Screen to advance to the Main menu.

Main Menu - Use the Nintendo DS™ stylus to navigate to a desired choice before selecting the Next icon or the flag itself to advance to the currently selected option.

World Tour - Take on the best teams from around the world to be crowned World Tour Champion 2006!

Quick Match - When you're in the mood for a quick match against any of the currently unlocked teams.

Multiplayer - Demonstrate your newly honed court skills to a friend



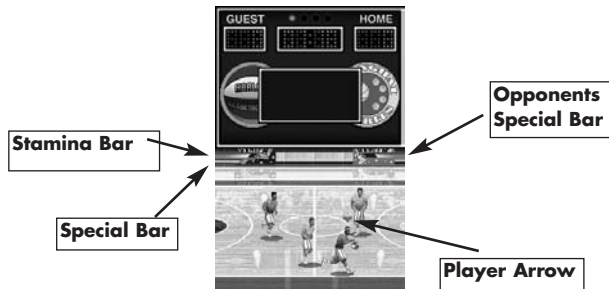
and choose from any team in the game!

Options - Customize sound and World Tour game-play options.

Options

- To access the options menu, select OPTIONS in the Main menu or select OPTIONS from the Match Interval menu.
- To adjust the duration of a World Tour match or Quick match period, use the Nintendo DS™ stylus to cycle through 1, 2, or 3 minutes by pressing the associated arrow buttons.
- To adjust the difficulty of a World Tour match or Quick match, use the Nintendo DS™ stylus to cycle through Easy, Medium or Hard difficulty settings by pressing the associated arrow buttons.
- To adjust the volume of Menu music and in-game crowd sound use the Nintendo DS™ stylus to increase or decrease the current volume level by pressing the associated arrow buttons.
- To adjust the volume of Menu and In-game sound effects, use the Nintendo DS™ stylus to increase or decrease the current volume level by pressing the associated arrow buttons.
- To confirm your changes, select the Next icon in the lower right of the Touch Screen.
- To cancel your changes, select the Back icon in the lower left of the Touch Screen.

PLAYING THE GAME



Special Bar

The Special Bar indicates your current flair on the court. The bar fills up as you perform outrageous dunks and passes. When it's maxed out, it is time to show what The HARLEM GLOBETROTTERS® are all about! By filling up the bar, gravity defying dunks that have made the HARLEM GLOBETROTTERS® a household name are unlocked.

Stamina Bar

This indicates how much stamina the selected player has. By holding down the L Button, the player is able to get a temporary boost for their character. Over time this diminishes and then regenerates. Over the course of a match, however, it will degrade depending on the selected players stats. Make sure to use the substitutions wisely to ensure the squad is always at 100% fitness.

Player Arrow

This indicates which of the two characters is currently under player control. Tap the L Button to swap players when in offense and defense. This is useful for getting a selected character into the action quickly!

Opponents Special Bar

This is how much special power the opponents have.

Tip Off

Press the A Button to start the game. When the referee throws the ball in the air, press the A Button again to pass the ball back to your teammate and get the match underway.

Passing

By tapping the B Button, the player is able to perform a pass. The type of pass depends on the player's position on court and how much their special bar is filled up. Try experimenting with different combinations to see what zany passes are available!

1-2 Passing

To perform a quick 1-2 pass, tap the R Button just after releasing a pass. This is a good way of performing a quick break and linking lightning fast passes between team mates.

Shooting

Press the A Button at any time to shoot when in offense. The button is pressed twice-the first time to initiate the shot and the second time to release the ball. With practice and timing you too can shoot like the superstars on the HARLEM GLOBETROTTERS® roster! Depending on your distance from the basket, the type of shot will intuitively change. Try experimenting and seeing what awesome shot types you can find!

Boosting

Press and hold the L Button to boost. This is useful for initiating a break or for getting out of a crowded situation. Just remember that your characters won't be able to boost forever!

Hoop Hanging

As any decent basketball player will know, it's not just about getting the ball through the hoop. It's about doing it with style! After performing a dunk by holding down the A Button, you will be able to hang on the rim for a short period to try to fill up the special bar.

GAME MODES

World Tour

- To access the World Tour select WORLD TOUR from the Main menu.

- On the World Tour screen, use the Nintendo DS™ stylus to select a team to compete against. If the team is available (unlocked), the flag on the top screen will be grayed out but the logo in the center will be colored. If a team has been defeated, both the flag and the logo will be colored. If a team is currently unavailable (locked), both the flag and logo will be grayed out.

- Teams will become available (unlocked) by defeating the currently available team. Once a team has been chosen, use the Nintendo DS™ stylus to press the Next icon in the lower right of the Touch Screen.



- To cancel playing a World Tour, use the Nintendo DS™ stylus to press the Back icon in the lower left of the Touch Screen. The object of the World Tour mode is to defeat each team and unlock all 28 players. Players become unlocked as you score points in World Tour matches. Progress is displayed on the top screen of the World Tour menu.

Quick Match

- To access Quick Match, select QUICK MATCH from the Main menu. Use the Nintendo DS™ stylus to select the team you wish to play as by pressing the arrow buttons. To confirm selection, press the Next icon in the lower right of the Touch Screen or press the team flag itself.
- Use the Nintendo DS™ stylus to select the team you wish to play against by pressing the arrow buttons. To confirm selection, press the Next icon in the lower right of the Touch Screen or press the team flag itself.
- To cancel playing a Quick Match, press the Back icon in the lower left of the Touch Screen.

MULTIPLAYER

To access Multiplayer select MULTIPLAYER from the Main menu.

Hosting a Multiplayer Game

- Use the Nintendo DS™ stylus to select HOST A GAME from the Multiplayer menu. When a player joins, their name will be displayed on the Touch Screen. Use the Nintendo DS™ stylus to select the game before pressing the Next icon in the lower right of the Touch Screen. To reject a player wishing to join your game, press the Kick Icon to the right of the Player's name.

- Once a player has been selected, you can use the Nintendo DS™ stylus to select the team you wish to play as. When both you and the slave player have selected teams, you will be able to press the Next icon in the lower right of the Touch Screen to advance to the Multiplayer game-play options configuration screen.

- Use the Nintendo DS™ stylus to configure Period Duration and Difficulty settings by pressing the associated arrow buttons. When options have been configured, press the Next icon in the lower right of the Touch Screen.
- To cancel hosting a Multiplayer game and return to the Multiplayer menu, press the Back icon in the lower left of the Touch Screen.

Joining a Multiplayer Game

- Use the Nintendo DS™ stylus to select SEARCH FOR A GAME from the Multiplayer menu. When a host is found, it's name will be displayed on the Touch Screen. Select the Host you wish to join before pressing the Next icon in the lower right of the Touch Screen.
- The host will be notified of your intent to join and has the option to start a game or kick you out. Once the host player accepts your request to join, you will advance to the Team Selection screen.
- Use the Nintendo DS™ stylus to select the team you wish to play as by pressing the associated arrow buttons. Press the Next icon in the lower right of the Touch Screen or press the team flag itself to confirm your selection.

CREDITS

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