

INSERT MANUAL COVER

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Loss of awareness
Altered vision	Involuntary movements	Disorientation
- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

REV-E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.



Nintendo does not license the sale or use of products without the Official Nintendo Seal.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

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CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

INTRODUCTION

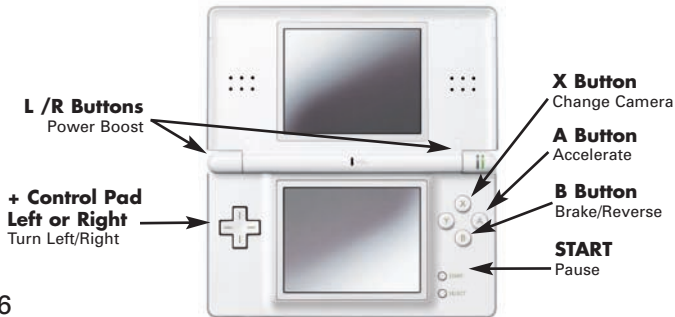
Bigfoot®: Collision Course is a fast-action, high-energy monster truck Arcade-Simulation game. It offers exciting, progressive racing action, competitions, and a unique Career Path, which are seamlessly tied together into a compelling experience. Players advance from one race to the next based on their performance. Races take place in a variety of terrains including mountains, snow, desert, forest and an industrial site.

GETTING STARTED

Correctly insert the Game Card into your Nintendo DS™. Switch on the system. Select the Bigfoot®: Collision Course icon on the Touch Screen and then select the "START GAME" option or press the A Button.

WARNING: Inserting a Game Card when the system is already on might result in damage to the Game Card.

PLAYING THE GAME



Press the A Button on the Title Screen to access the Main Menu.

MAIN MENU

From each menu, use the + Control Pad to highlight the menu options. Use the A Button to accept your menu choice and continue to the next menu screen. Use the B Button to return to the previous menu. Alternatively, the Nintendo DS™ stylus may be used to navigate through the menus by selecting the desired button on the Touch Screen.



Race Menu

Select Race to enter the Race Menu. From the Race Menu, select Quick Race, Career, or Time Trial.

Options

From the Options Menu, you can control the Special Effects (SFX) volume, Music volume, Controls, or Reset Career data.



QUICK RACE

After selecting the Quick Race menu, you go to the Select Class menu screen. From this menu, you may select Amateur or Pro Stock. The Pro Stock option is locked until you unlock it in Career Mode. After selecting which Class you will race in, you move to the Select Truck menu. Use the + Control Pad or the Nintendo DS stylus to view the different Trucks. As you unlock additional trucks in Career Mode, you will have more selections in Quick Race. Press the A Button to select the desired Truck, or use the Nintendo DS stylus to press the

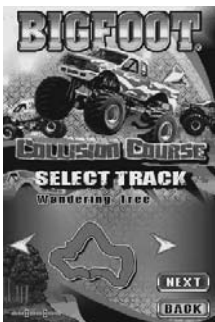
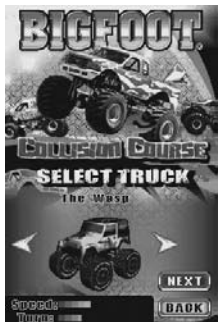
Next button on the Touch Screen. Choose the desired Track for your race. Use the + Control Pad or the Nintendo DS stylus to view the different tracks. As you progress through Career Mode and unlock additional tracks, you will have more tracks to choose from in Quick Race mode. Press the A Button to select the desired track or use the Nintendo DS stylus to press the Next button on the Touch Screen.

At this point the race begins. Use the + Control Pad Left or Right for turning, the A Button to accelerate and the B Button to brake/reverse.

GAME SCREEN

Current Lap

Indicates the current lap and the number of laps to be completed in the race, e.g., 1/3 indicates you are on lap one of a three lap race.



Track Map

On the Touch Screen, the track map displays a map of the track you are racing. Your truck is represented by the dot that is the same color as your truck. Your opponents are indicated by dots that are the same color as their trucks.

Car Position

Your current position in the race is indicated in the lower left corner of the upper screen.

Truck Speed

Your speed is indicated in the upper right of the Top Screen.

Power Boost

At the bottom of the top screen is the Power Boost meter. The Power Boost meter is built up by driving over the green lightning pick-ups and by crushing obstacles on the track. Once the Power Boost meter is full, the L or R Buttons can be used to activate the power boost increasing speed and power of the truck.

RACE RESULTS

At the end of each race, your Race Results are displayed on the Touch Screen indicating the finishing position of each racer, including their course time. Select Retry to race the same Track/Truck again or Next to move to the Main Menu.

PAUSE MENU

From the Pause Menu, you can choose to resume the race, retry the current track, or quit to the main menu.

CAREER MODE

Career mode begins in the Amateur Class with four unlocked tracks for racing. You can race through the unlocked tracks in any order. Earn trophies by finishing in first place. Trophies are used to unlock new tracks and trucks.

Once you have earned seven trophies in the Amateur Class, you are granted entrance to the Pro Stock Class. Here you can race with a new set of upgraded trucks while earning enough trophies to unlock the final Construction track.



PAUSE MENU

While racing, you can press START to pause the game and choose from the following menu items:

Resume – Choose Resume by pressing the A Button to return to the race in progress.

Restart – Select Restart by pressing the X Button. The Confirm Restart Menu is brought up. Press the A Button to restart the race or B Button to continue. This option is not available in Career mode.

Quit – Choose Quit by pressing the B Button. The Confirm Quit Menu is brought up. Press the A Button to quit the race or the B Button to continue.

TIME TRIAL

In Time Trial, complete the race as fast as possible as you compete against the clock. Familiarize yourself with the truck's handling and the different tracks. As you unlock additional trucks and tracks, you can return to Time Trial to race the new truck or track.

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www.zoogamesinc.com

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