

Insert manual cover here

PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:
 - Convulsions Eye or muscle twitching Altered vision
 - Loss of awareness Involuntary movements Disorientation
- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation and eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ CAUTION - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

IMPORTANT LEGAL INFORMATION This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

REV-E



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*BIGFOOT™, "Snake Bite"™ and "The Original Monster Truck"™ are all copyrights of: BIGFOOT 4x4, Inc. 6311 N. Lindbergh Blvd., Hazelwood, MO 63042 USA
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⚠ CAUTION: WRIST STRAP USE

Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.

Also remember the following:

- *Make sure all players put on the wrist strap properly when it is their turn.*
- *Do not let go of the Wii Remote during game play.*
- *Dry your hands if they become moist.*
- *Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.*
- *Stay at least three feet from the television.*
- *Use the Wii Remote Jacket.*

SYSTEM MENU UPDATE

Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.



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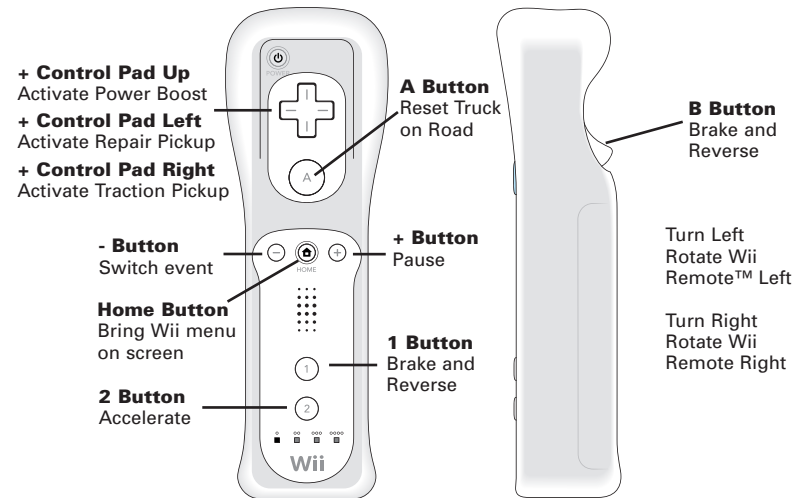
INTRODUCTION

Bigfoot®: Collision Course is a fast-action, high-energy monster truck Arcade-Simulation game. It offers exciting, progressive racing action, competitions and a unique Season Mode, which are seamlessly tied together into a compelling experience. Players advance from one circuit to the next based on their performance. Races take place in a variety of locations including desert, mountain, forest, winter and industrial terrains.

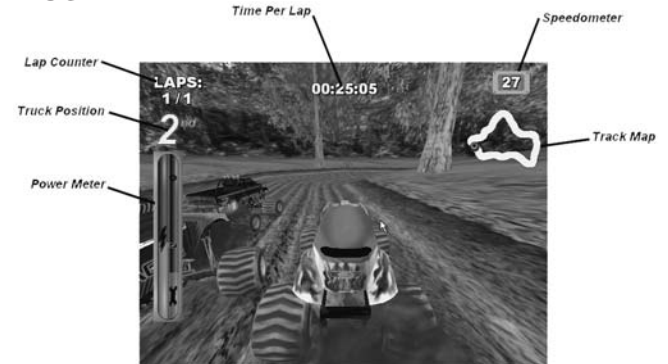
GETTING STARTED

To start a game, please put the Bigfoot®: Collision Course Game Disc in the Disc Slot and the power will turn on. Follow the instructions displayed on the screen.

PLAYING THE GAME



GAME SCREEN



Current Lap Time

Indicates the time it's taking to race the current lap.

Track Map

The track map displays a map of the track you are racing. Your truck is represented by the star. Your opponents are indicated by black dots.

Truck Position

Posts your current position.

Lap Counter

Indicates the number of laps you have completed and the number of laps to be completed in the race.

Speedometer

Shows your current speed.

Power Meter

The Power Meter is the key to winning a race. The left side of the meter holds the Power boost indicated by the yellow fill. Power boost is added to the meter by driving and crushing objects. You can also increase the Power boost by collecting yellow pick-ups.

The lower right side of the Power Meter shows the truck repair. When the repair meter is full, the truck runs at optimum speed, but damage from running into obstacles or other trucks will reduce the repair meter. Repairs can be made by using a Repair pick-up. The meter can store up to three repair pick-ups.

The upper right side of the Power Meter shows when a Traction pick-up is active. Up to three Traction pick-ups can be stored in the Power Meter. Increased traction is available for a limited time as indicated by the traction meter when a traction pick-up is used. Traction works best when driving through mud, ice or off the side of the road.

RACE STANDINGS

At the end of each race, your Race Standings are displayed, indicating the finishing position of each racer, including their course time.

COURSE RECORD

If you finished the race with a course record, you may enter your initials. Use the keyboard to enter your name. Press the enter key to save your record and exit the screen. These records are displayed on the High Score screen.

SEASON MODE

Season Mode lets you progress through three different circuit tracks including Amateur, Pro-Stock and Pro-Modified. If you successfully advance through all circuits, you will earn a chance to race against Bigfoot®. If you can beat Bigfoot® in a race, then you will earn a chance to become part of the Bigfoot® team.

To advance to the higher circuits, you'll need to earn enough points to unlock the Pro-Stock and Pro-Modified circuits. Points are awarded as follows: 10 pts for 1st place, 8 pts for 2nd place, 6 pts for 3rd place and 4 pts for 4th place.

The point totals required to unlock the various circuits are as follows:

- 36 pts in the Amateur circuits are required to unlock the Pro-Stock circuit.
- 40 pts in the Pro-Stock circuit are required to unlock the Pro-Modified circuit.

- 44 pts in the Pro-Modified circuit are required to race against Bigfoot®.

CONTINUE CAREER

At the end of each career race, you must choose whether to continue racing or end the career competition.

PAUSE MENU

While racing, you can press the + Button to pause the game and choose from the following menu items:

Resume – Choose Resume and press the A Button to return to the race in progress.

Restart – By selecting Restart, the Confirm Restart Menu is brought up. Select Yes to restart the race or No to continue. This option is not available in Career mode.

Quit – By selecting Quit, the Confirm Quit Menu is brought up. Select Yes to quit the race or No to continue.

SETTING UP THE GAME

From each menu, use the + Control Pad to highlight the menu options. Use the A Button to accept your menu choice and continue to the next menu screen. Use the B Button to return to the previous menu.

Game Type Menu

Choose between Single Race or Season play modes.

Single Race

Select Single Race to race any available track. Some tracks are locked until you advance through the Season play mode.

Season

Select this menu option to select a circuit race. Some circuits are locked until you pass the previous circuit.

Truck Selection

From the Truck Selection menu, you can select from a variety of different trucks. The trucks are divided into three categories: Amateur, Pro-Stock and Pro-Modified. Choose the desired truck by pressing the + Control Pad Left or Right to change the truck style and by pressing the + Control Pad Up or Down to change the body style. Some trucks are locked until you win the race required to unlock them.

Track Selection

From the Track Selection menu, you can select from several different tracks. The tracks are available for the Desert, Industrial, Forest, Mountain or Winter setting). Completing the Season mode presents the five tracks at a time. Choose the desired track by using the + Control Pad and press the A Button to select the track. Some tracks are locked until you win the earlier tracks.

Options

The Options Menu allows you to further customize the game. After selecting Options, press the A Button to adjust the Audio settings, view the credits or reset the save data.

Music Volume – Allows you to adjust the Music volume.

Sound FX – Allows you to adjust the volume of the Sound effects.

Reset Save Data – Lets you erase all the saved data and start the game over with items locked

CREDITS

ALPINE STUDIOS, INC.

PRESIDENT

Les Pardew

DIRECTOR OF OPERATIONS

Ross S. Wolfley

PRODUCTION MANAGER

Kelly Murdock

LEAD ARTIST

Dan Whittington

ADDITIONAL ARTISTS

Aaron Bristow
Nathan Stoker
David Sykes
Delmar A. McCann III

AUDIO

Eric Nunamaker

Q90

LEAD PROGRAMMER

Richard Terranova

ADDITIONAL PROGRAMMERS

Nate Shaw
Landon Conover

ZOO GAMES INC.

VICE PRESIDENT OF OPERATIONS

Bruce Kain

VICE PRESIDENT OF DEVELOPMENT

Pierre Roux

DIRECTOR OF MARKETING AND PUBLIC RELATIONS

Alison Kain

HEAD OF EUROPEAN DEVELOPMENT

Aeron Guy

NOTES

EC-I INTERACTIVE

MANAGING DIRECTOR

Rupert Young

QA MANAGERS

Sharad Chaturvedi
Rajesh G.S.

LEAD QA

Debdeul Baul
Rajiv Mayank
Sachin Bhusal

QA TEAM

Vishal Karkera
Rohit Suvarna
Tapan Naubagh
Jayakrishnan. S.
Amit Chalke
Girish G.S.
Shashank Ambre
Swapnil Mayekar
Kaushik Raul
Vivek Salunke

BIGFOOT 4X4, INC.

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Bob C. Chandler

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ZOO GAMES INC. Consumer Service Dept. (856) 262-0065

700 Liberty Place, Sicklerville, NJ 08081



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